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renormalize

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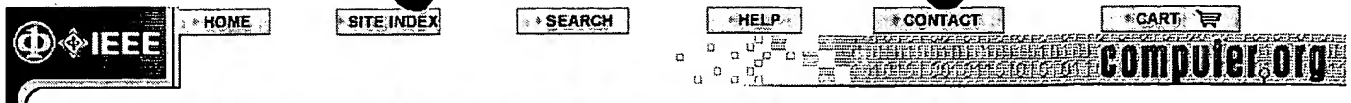
Did you mean: renormalized

No standard web pages containing all your search terms were found.

Your search - **renormalize** - did not match any documents.

Suggestions:

- Make sure all words are spelled correctly.
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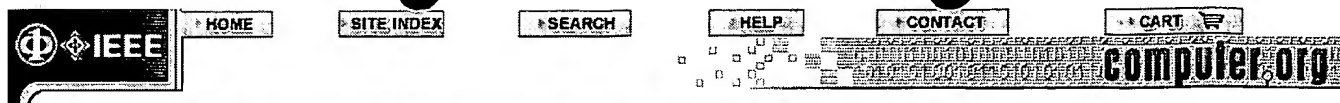
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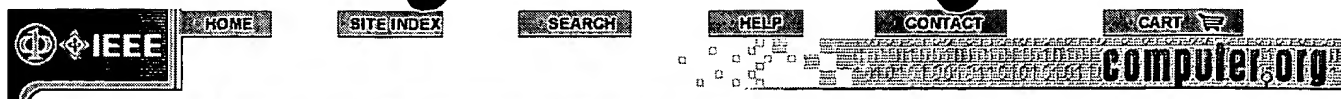
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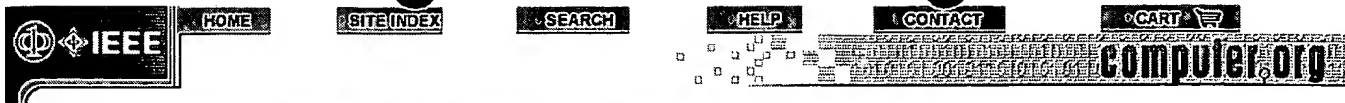
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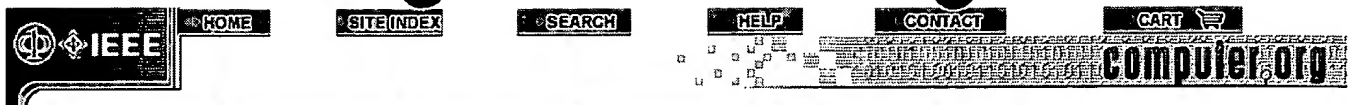
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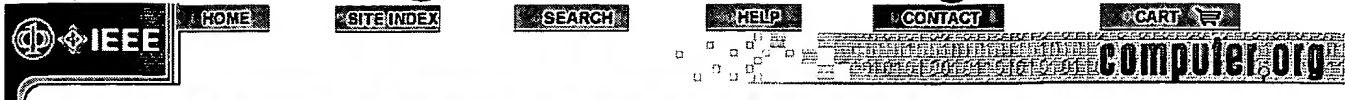
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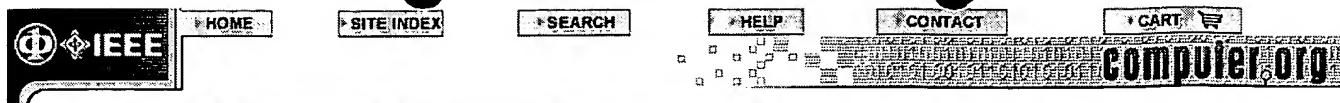
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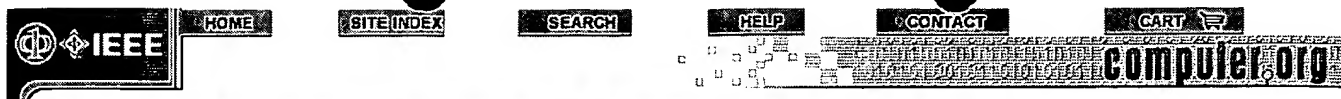
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| S # | Comment | Database | Query String | Delete? |
|------|---|-------------------------------|--|--------------------------|
| S124 | <input type="text" value="09/585,217"/> | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | ((video and (primitive same (vertex or vertices) same parameter same vector same (coordinates! or points!))) not (ati\$.as. or brunswick\$.as.) and (3d or (3 adj d) or (three adj (dimension or dimensional)))) and ((divide or partition or cut or tessellate or split or dividing or partitioning or cutting or tessellating or splitting or divided or partitioned or tessellated or division or tessellation) same primitive) | <input type="checkbox"/> |
| S123 | <input type="text" value="09/585,217"/> | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | ((video and (primitive same (vertex or vertices) same parameter same vector same (coordinates! or points!))) not (ati\$.as. or brunswick\$.as.) and (3d or (3 adj d) or (three adj (dimension or dimensional))) | <input type="checkbox"/> |
| S122 | <input type="text" value="09/585,217"/> | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (video and (primitive same (vertex or vertices) same parameter same vector same (coordinates! or points!))) not (ati\$.as. or brunswick\$.as.) | <input type="checkbox"/> |
| S121 | <input type="text" value="09/585,217"/> | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (video and (primitive same (vertex or vertices) same parameter same vector)) not (ati\$.as. or brunswick\$.as.) | <input type="checkbox"/> |
| S120 | <input type="text" value="09/585,217"/> | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (video and (primitive same (vertex or vertices) same parameter)) not (ati\$.as. or brunswick\$.as.) | <input type="checkbox"/> |
| S119 | <input type="text" value="09/585,217"/> | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (video and (primitive same (vertex or vertices))) not (ati\$.as. or brunswick\$.as.) | <input type="checkbox"/> |
| S118 | <input type="text" value="09/585,217"/> | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (video adj graphics adj primitive) not ati\$.as. | <input type="checkbox"/> |

| | | | | |
|------|------------|-------------------------------|---|--------------------------|
| S132 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | ((re adj (normalize or normalizing or normalized)) same vector) same parameter | <input type="checkbox"/> |
| S131 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (re adj (normalize or normalizing or normalized)) same vector | <input type="checkbox"/> |
| S130 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (re adj (normalize or normalizing or normalized)) same vertex same vector | <input type="checkbox"/> |
| S129 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (vertex or vertices) same parameter same primitive same linear same (second adj order) same (interpolate or interpolating or interpolated or interpolation) not ati.as. | <input type="checkbox"/> |
| S128 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | ((vertex or vertices) same parameter same primitive same linear same (interpolate or interpolating or interpolated or interpolation)) not ati.as. | <input type="checkbox"/> |
| S127 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (vertex or vertices) same parameter same primitive same linear same (interpolate or interpolating or interpolated or interpolation) | <input type="checkbox"/> |
| S126 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (vertex adj parameter) same primitive same linear same (interpolate or interpolating or interpolated or interpolation) | <input type="checkbox"/> |
| S125 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (vertex adj parameter) same (component adj primitive) same linear same (interpolate or interpolating or interpolated or interpolation) | <input type="checkbox"/> |

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Queries 225 through 268.

| S # | Comment | Database | Query String | Delete? |
|------|-------------|-------------------------------|---|--------------------------|
| S268 | 09/585, 217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | ((pixel adj fragment) same (frame adj buffer)) same (blend or blending or blended or mix or mixing or mixed) | <input type="checkbox"/> |
| S267 | 09/585, 217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (pixel adj fragment) same (frame adj buffer) | <input type="checkbox"/> |
| S117 | 09/585, 217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (video adj graphics adj primitive) same (vertex or vertices) | <input type="checkbox"/> |
| S116 | 09/585, 217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | video adj graphics adj primitive | <input type="checkbox"/> |
| S153 | 09/585, 217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | ((345/423)!.CCLS.) and vector and ((3d or (3 adj d) or (three adj (dimension or dimensional))) adj (coordinates! or points!)) and pipeline and (linear adj interpolation) | <input type="checkbox"/> |
| S160 | 09/585, 217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (re adj (normalize or normalizing or normalized or normalizaton)) same vector | <input type="checkbox"/> |
| S159 | 09/585, 217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | ((re adj (normalize or normalizing or normalized or normalizaton)) same vector) and 382/\$.ccls. | <input type="checkbox"/> |
| S158 | 09/585, 217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | ((re adj (normalize or normalizing or normalized or normalizaton)) same vector) and 345/\$.ccls. | <input type="checkbox"/> |
| S157 | 09/585, 217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | ((bilinear or trilinear) same vector) same (primitive or polygon) | <input type="checkbox"/> |
| S156 | 09/585, 217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (bilinear or trilinear) same vector | <input type="checkbox"/> |
| | | | 5729665.pn. or 5727220.pn. or 5778377.pn. or 5970219.pn. or | |

| | | | | |
|------|------------|-------------------------------|--|--------------------------|
| S148 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | tessellation or divide or dividing or divided or division or partition or partitioned or partitioning))and video and (primitive or line or circle or curve or polygon)) and (interpolate or interpolating or interpolated or interpolation) and (vertex or vertices or points or coordinates) | <input type="checkbox"/> |
| S147 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (((bilinear or trilinear) adj (filter or filtering or filtered)) same (tessellate or tessellating or tessellation or divide or dividing or divided or division or partition or partitioned or partitioning))and video and (primitive or line or circle or curve or polygon)) and (interpolate or interpolating or interpolated or interpolation) | <input type="checkbox"/> |
| S146 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (((bilinear or trilinear) adj (filter or filtering or filtered)) same (tessellate or tessellating or tessellation or divide or dividing or divided or division or partition or partitioned or partitioning)) and video and (primitive or line or circle or curve or polygon) | <input type="checkbox"/> |
| S145 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | ((bilinear or trilinear) adj (filter or filtering or filtered)) same (tessellate or tessellating or tessellation or divide or dividing or divided or division or partition or partitioned or partitioning) | <input type="checkbox"/> |
| S150 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (((bilinear or trilinear) adj (filter or filtering or filtered)) same (tessellate or tessellating or tessellation or divide or dividing or divided or division or partition or partitioned or partitioning))and video and (primitive or line or circle or curve or polygon))and (interpolate or interpolating or interpolated or interpolation) and (vertex or vertices or points or coordinates) and parameter) and vector | <input type="checkbox"/> |
| S149 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (((bilinear or trilinear) adj (filter or filtering or filtered)) same (tessellate or tessellating or tessellation or divide or dividing or divided or division or partition or partitioned or partitioning))and video and (primitive or line or circle or curve or polygon)) and (interpolate or interpolating or interpolated or interpolation) and (vertex or vertices or points or coordinates) and parameter | <input type="checkbox"/> |
| | | | (((bilinear or trilinear) adj (filter or filtering or filtered)) same (tessellate or tessellating or | |

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|------|------------|-------------------------------|---|--------------------------|
| S137 | 09/585,217 | USPT | 5801711.pn. and (((video and (primitive same (vertex or vertices) the parameter same vector same (coordinates! or points!))) not (ati\$.as. or brunswick\$.as.))and (3d or (3 adj d) or (three adj (dimension or dimensional)))) and ((divide or partition or cut or tessellate or split or dividing or partitioning or cutting or tessellating or splitting or divided or partitioned or tessellated or division or tessellation) same primitive)) | <input type="checkbox"/> |
| S136 | 09/585,217 | USPT | 5801711.pn. and (video or vertex or vertexes or vertices or parameter or (normal same vector)) | <input type="checkbox"/> |
| S135 | 09/585,217 | USPT | 5801711.pn. and (video or vertex or vertexes or vertices or parameter) | <input type="checkbox"/> |
| S134 | 09/585,217 | USPT | 5801711.pn. and video | <input type="checkbox"/> |
| S133 | 09/585,217 | USPT,PGPB,JPAB,EPAB,DWPI,TDBD | (compute or computing or computed or computation or determine or determining or determined or determination or calculate or calculating or calculated or calculation) same color same (front adj facing) same (back adj facing) | <input type="checkbox"/> |